Durosteel will never glint or roll  
  
  
  
  
  
  
Dr. Mercury

Quirk: can induce a pseudo hibernation/paralysis touch

Skills:

Head doctor

Amazing with bio

It is believed that his quirk is able to slow down his natural aging. He\’s a lean 5.7ft about 70-yeasr-old but his body is about 20 years old by our standers. He holds himself to a high merit and is accepting of new changes. He is very able to adapt on the fly.

Slows all the body’s natural function to a near halt. This is more powerful than any anesthetic in any hospital. Slowing the hear rate of anyone in the room he can have a calming effect. His quirk is very close range maxing out at 2 meters.

His medical prowess is incomparable, While not on par with his medical skill his psychological skill is top notch.

If he is close you have already lost, Does not kill unless needed to

Caloris

Quirk: Extreme precision

Skills: About 3 time faster and stronger than they look, High efficiency with subdermal weapons

Second doctor studies under Dr.Mercury

Good with bio tech

Head of bio tech construction

She has incorporated a CPU in her brain. In everything they do they do it with tech. They are 5.2ft tall with an average muscular build.

Caloris pioneered the subdermal energy weapon market with the best of the batch going in herself.

It is common belief that she has a self-distrust function that can discharge approximately 100-000 MWh of power.

They have sniper level aim with anything, It’s a joke that they can shoot off the wings of a fly from 50 yards away… in reality it is more like 200 yards.

Her quirk allows them to move with extreme precision only augmented by their bio-tech.

Lennon Picasso (AKA Lennon)

Quirk: Vampire Teeth

Skills: Master drug designer,DNA mutation cocktails,Smart albeit twisted

Drugs and bio augmentation

Notes

Obsessed with drug induced reanimation

To Lennon death is just a puzzle waiting to be solved and hes going to be the one to do it. The Eros foundation keeps him on a short leach but funds his ethically questionable research.

Lennon can leach the vitality out of anyone by touch.

Looks like a scientist gone way past the edge of insanity.

Dr. Apollo

Quirk: Energy weapons (medieval)

Skill: Extremely skilled in defensive combat, Very smart as well as analytical

Weapon of choice: spear and shield

Head of R&D

A very fit man in his 30s standing at 6ft tall. Apollo doesn't dress like her traditional, scientist or doctor where traditionally you'd expect a lab coat, you'd find Apollo in jeans and A T shirt.

Apollo can use his quirk to generate hard light energy weapons of the medieval era or enhanced physical weapons with energy properties. Apollo leans into this adorning light medieval armor which can be enhanced with energy properties.

Apollo's main goal on every mission is to make sure everyone gets home to their family safely, he's haunted by the memories and when he fails a mission.

Brigadier General Ares

Quirk: Sets Self and weapons on fire

Skills: Is skilled in every type of martial arts

Glaves

Head tactician and Brigadier General

Ares is a buff guy in his late twenties. Estimated height is to be around 6.5ft tall. His movement has purpose and power. Each strike well thought out beforehand.

His quirk is to set himself and weapons on fire. The flames themselves do not seem to have any need for oxygen but instead draw air and fuel from Ares himself.

In a fight between Ares and a hungry bear… pray for the bear.

Formerly: Mr. Bloodrot

Quirk: Can turn your blood into Acid after absorbing it through his skin

Skills:

microtech jagdkommando

bladed Bagh nakh

Dual hand Axes

Darb Sri Gun Chai (This one Comes back)

Ono

chinese war sword

Dual Viking War Axes (This one Comes back)

Real name: Dagur Naifu

Villain name: The Blood Titan Berserker

Prior to Tartarus detainment Dagur would systematically move from weapon to weapon. (It is believed he was trying to find the weapon that would spray the most blood)

it is hypothesized that during his time at Tartarus he lost his mind. (Most likely due to the prisons accused human rights violations)

Now exclusively Refers to self in third person As “Mr.Slip” and will take every opportunity to remind everyone in the near vicinity that “Mr.Slip is one slippery boi” followed exclusively by manic laughter

Tartarus escapee

No one is 100% sure how he escaped, not even Tartarus that or there not willing to share.

All that is needed to turn all a person’s blood into an extreme acid is a drop of there blood. Dagur is immune to the acid produced. The acid is about 1 – 4 depending on how Dagur is feeling.

Wears armor that bears the Skrill. The Skrill is a medium-sized Strike Class dragon, A jolt from the Strike Class, this Dragon is among the most feared Dragons. They can summon lightning to shoot electrical blasts. The spiny Skrill attacks with balls of lightning more powerful than any natural storm. The Skrill has large wings and spines on its back and tail. These spines are metallic in nature and conduct the arcing electricity that it uses as its unique firepower. The Skrill possess a crown of spikes on its head which are all about the same length. The Skrill's 'crown' can be used to steer the dragon. Skrills have three short spines on their chin. It also appears to have four shark-like gills on its neck. Its head slightly resembles that of a Thunderdrum or a Flightmare. The proportion of its head, body, and wings are quite close to that of a Flightmare's. It resembles a Night Fury in flight and almost rivals its speed, being only slightly slower. It is the size of a Deadly Nadder, but incredibly fast. This dragon has been shown to walk and run on its two legs with its wings folded.

Mx. Eclipse (pronounced: Mix Eclipse) or just Eclipse

Villain name: The Ghost Killer

Quirk: Shadow Waltz  
 In the shadows their body becomes indistinguishable from the surroundings in all aspects including temperature.

Skills: Daggers

Surround yourself with bright lights

Eclipse wears very dark and quiet light armors with many knife holders.

Professor banzai

Real name: Sir Thomasin Hellstuffer of the Hellstuffer coffee brand

Quirk: Charm

Head of body remove

Connoisseur of all thing’s coffee

Has coffee plantation as well as coffee brand

Technically doesn't do anything illegal

Can use their charismatic voice to talk his way into or out of anything.

Lyssa

Head of information handling

Quirk: Mass heat expulsion

Villain name: Inferno

90% of people will Walk away in agreement that "she's a bitch".

Still bitter about past relationships with <a href="?name=Apollo">Apollo</a>.

Despite looks $(char.pronouns).spilt[0] quirk is not Pyrokinesis but to heat up the air. DO NOT APPROACH! Inferno has been known to cook people with little to no remorse.

Unfazed by heat her cloths tend to be of the heavier leather variety usually with extra armor. Lyssa Is identified by her flame red hair.

Information gathering, Cooking, Smithing